

# Young Black Dragon

March 8, 2023



Large dragon, chaotic evil

**Armor Class** 18 (natural armor)

**Hit Points** 127 (15d10 + 45)

**Speed** 40 ft., fly 80 ft., swim 40 ft.

STR	DEX	CON	INT	WIS	CHA
19 (+4)	14 (+2)	17 (+3)	12 (+1)	11 (+0)	15 (+2)

**Saving Throws** Dex +5, Con +6, Wis +3, Cha +5

**Skills** Perception +6, Stealth +5

**Damage Resistances**

**Damage Immunities** acid

**Condition Immunities**

**Senses** blindsight 30 ft., darkvision 120 ft., passive Perception 16

**Languages** Common, Draconic

**Challenge** 7 (2900 XP)

**Amphibious.** The dragon can breathe air and water.

## Actions

**Multiattack.** The dragon makes three attacks: one with its bite

and two with its claws.

**Bite.** Melee Weapon Attack: +7 to hit, reach 10 ft., one target.  
Hit: 15 (2d10 + 4) piercing damage plus 4 (1d8) acid damage.

**Claw.** Melee Weapon Attack: +7 to hit, reach 5 ft., one target.  
Hit: 11 (2d6 + 4) slashing damage.

**Acid Breath (Recharge 5–6).** The dragon exhales acid in a 30-foot line that is 5 feet wide. Each creature in that line must make a DC 14 Dexterity saving throw, taking 49 (11d8) acid damage on a failed save, or half as much damage on a successful one.