

# Young Silver Dragon

March 8, 2023



Large dragon, lawful good

**Armor Class** 18 (natural armor)

**Hit Points** 168 (16d10 + 80)

**Speed** 40 ft., fly 80 ft.

STR	DEX	CON	INT	WIS	CHA
23 (+6)	10 (+0)	21 (+5)	14 (+2)	11 (+0)	19 (+4)

**Saving Throws** Dex +4, Con +9, Wis +4, Cha +8

**Skills** Arcana +6, History +6, Perception +8, Stealth +4

**Damage Resistances**

**Damage Immunities** cold

**Condition Immunities**

**Senses** blindsight 30 ft., darkvision 120 ft., passive Perception 18

**Languages** Common, Draconic

**Challenge** 9 (5000 XP)

## Actions

**Multiattack.** The dragon makes three attacks: one with its bite and two with its claws.

**Bite.** Melee Weapon Attack: +10 to hit, reach 10 ft., one target.  
Hit: 17 (2d10 + 6) piercing damage.

**Claw.** Melee Weapon Attack: +10 to hit, reach 5 ft., one target.  
Hit: 13 (2d6 + 6) slashing damage.

**Breath Weapons (Recharge 5–6).** The dragon uses one of the following breath weapons.

**Cold Breath.** The dragon exhales an icy blast in a 30-foot cone. Each creature in that area must make a DC 17 Constitution saving throw, taking 54 (12d8) cold damage on a failed save, or half as much damage on a successful one.

**Paralyzing Breath.** The dragon exhales paralyzing gas in a 30-foot cone. Each creature in that area must succeed on a DC 17 Constitution saving throw or be paralyzed for 1 minute. A creature can repeat the saving throw at the end of each of its turns, ending the effect on itself on a success.