

# Giant Fire Beetle

March 8, 2023



Small beast, unaligned

**Armor Class** 13 (natural armor)

**Hit Points** 4 (1d6 + 1)

**Speed** 30 ft.

STR	DEX	CON	INT	WIS	CHA
8 (-1)	10 (+0)	12 (+1)	1 (-5)	7 (-2)	3 (-4)

**Saving Throws**

**Skills**

**Damage Resistances**

**Damage Immunities**

**Condition Immunities**

**Senses** blindsight 30 ft., passive Perception 8

**Languages** --

**Challenge** 0 (10 XP)

**Illumination.** The beetle sheds bright light in a 10-foot radius and dim light for an additional 10 feet.

## Actions

**Bite.** Melee Weapon Attack: +1 to hit, reach 5 ft., one target. Hit: 2 (1d6 - 1) slashing damage. A **giant fire beetle** is a nocturnal creature that takes its name from a pair of glowing glands that give off light. Miners and adventurers prize these creatures, for a giant fire beetle's glands continue to shed light for 1d6 days after the beetle dies. Giant fire beetles are most commonly found underground and in dark forests.