

# Giant Hyena

March 8, 2023



Large beast, unaligned

**Armor Class** 12

**Hit Points** 45 (6d10 + 12)

**Speed** 50 ft.

STR	DEX	CON	INT	WIS	CHA
16 (+3)	14 (+2)	14 (+2)	2 (-4)	12 (+1)	7 (-2)

**Saving Throws**

**Skills** Perception +3

**Damage Resistances**

**Damage Immunities**

**Condition Immunities**

**Senses** passive Perception 13

**Languages** --

**Challenge** 1 (200 XP)

**Rampage.** When the hyena reduces a creature to 0 hit points with a melee attack on its turn, the hyena can take a bonus action to move up to half its speed and make a bite attack.

## Actions

**Bite.** Melee Weapon Attack: +5 to hit, reach 5 ft., one target.  
Hit: 10 (2d6 + 3) piercing damage.