## Homunculus

March 8, 2023



Tiny construct, neutral
Armor Class 13 (natural armor)
Hit Points 5 (2d4)
Speed 20 ft., fly 40 ft.

STR		DEX		CON		INT		WIS		СНА	
4 (-	-3)	15	(+2)	11	(+0)	10	(+0)	10	(+0)	7	(-2)

Saving Throws
Skills
Damage Resistances
Damage Immunities poison
Condition Immunities charmed, poisoned
Senses darkvision 60 ft., passive Perception 10
Languages understands the languages of its creator but can't
speak
Challenge 0 (10 XP)

**Telepathic Bond**. While the homunculus is on the same plane of existence as its master, it can magically convey what it senses to its master, and the two can communicate telepathically.

## Actions

**Bite**. Melee Weapon Attack: +4 to hit, reach 5 ft., one creature. Hit: 1 piercing damage, and the target must succeed on a DC 10 Constitution saving throw or be poisoned for 1 minute. If the saving throw fails by 5 or more, the target is instead poisoned for 5 (1d10) minutes and unconscious while poisoned in this way.