

# Warhorse

March 8, 2023



Large beast, unaligned

**Armor Class** 11

**Hit Points** 19 (3d10 + 3)

**Speed** 60 ft.

STR	DEX	CON	INT	WIS	CHA
18 (+4)	12 (+1)	13 (+1)	2 (-4)	12 (+1)	7 (-2)

**Saving Throws**

**Skills**

**Damage Resistances**

**Damage Immunities**

**Condition Immunities**

**Senses** passive Perception 11

**Languages** --

**Challenge** 44928 (100 XP)

**Trampling Charge.** If the horse moves at least 20 feet straight toward a creature and then hits it with a hooves attack on the same turn, that target must succeed on a DC 14 Strength saving throw or be knocked prone. If the target is prone, the horse can make another attack with its hooves against it as a bonus

action.

## Actions

**Hooves.** Melee Weapon Attack: +6 to hit, reach 5 ft., one target.  
Hit: 11 (2d6 + 4) bludgeoning damage.