

Continual Flame

March 6, 2023



2nd-level evocation

Casting Time: 1 action

Components: VSM ruby dust worth 50 gp, which the spell consumes

Range: Touch

Duration: Until dispelled

A flame, equivalent in brightness to a torch, springs forth from an object that you touch. The effect looks like a regular flame, but it creates no heat and doesn't use oxygen. A [continual flame](#) can be covered or hidden but not smothered or quenched.