

# Hellish Rebuke

March 6, 2023



1st-level evocation

**Casting Time:** 1 reaction which you take in response to being damaged by a creature within 60 feet of you that you can see

**Components:** VS

**Range:** 60 feet

**Duration:** Instantaneous

You point your finger, and the creature that damaged you is momentarily surrounded by hellish flames. The creature must make a Dexterity saving throw. It takes 2d10 fire damage on a failed save, or half as much damage on a successful one.

**At Higher Levels.** When you cast this spell using a spell slot of 2nd level or higher, the damage increases by 1d10 for each slot level above 1st.