Matteo's Arm of the Spider

November 18, 2022 Wondrous Item, uncommon

This brown or gray fuzzy prosthetic handless arm has 1d4 charges. While wearing it, you can pick up objects with its tiny hooked bristles but not manipulate them with it. You have advantage on Strength (Athletics) checks to climb, and you can expend 1 charge as an action to cast the Web spell. The arm regains 1d4 expended charges daily after a long rest.

Marrh's Mindful Marker

November 18, 2022



Wondrous Item, common

You can use this parrot feather pen to transcribe spoken words, and it requires no ink to write. When waved in the correct pattern and placed on a writing surface, it will begin transcribing the words of the closest speaker within a 10 ft radius. It can fit 1 minute of speech on a standard sheet of paper, and if the surface is a stack of paper, bound or unbound, it will attempt to turn the page and continue on the next sheet once it reaches the end until it runs out of paper or you stop

the effect by grasping the pen. The pen writes in the language and alphabet of the speaker and does not translate.

Mark's Panic Potion

November 18, 2022



Potion, common

When you experience a panic attack and drink this creamy indigo potion, it calms you and reduces the attack by three IEs for 2d4 \times 10 minutes. While in effect, you have disadvantage on all saving throws against being charmed.

Mariska's Levitation

Stockings of

November 18, 2022



Wondrous Item, uncommon

These stockings allow you to levitate as the spell up to an hour per day. This does not provide horizontal movement, but you can use poles, rope, or other means to propel yourself.

Mala's Migraine Mints

November 18, 2022 Wondrous Item, common

Usually found in a red and white striped pouch that stays perpetually cool $(60^{\circ}F)$ inside with 3d6 doses, when you eat one of these mints, your head pain reduces by 2 IEs for 1d4 + 2 hours.

Mala's Helm of Clarity

November 18, 2022 Wondrous Item, uncommon When you wear this silver helm, if you experience <u>Confusion</u>, either the trait or the spell of the same name, you have advantage on saving throws against the spell. If an ally touches the helm and you use an action to pay attention, your immediate past flashes before your eyes and helps to orient you, so the Confusion trait decreases by 2 IEs for $3d4 \times 10$ minutes.

Mal's Crown of Projection

November 18, 2022 Wondrous Item, rare

This crown has 2d4 + 1 gems. If you have <u>Palinopsia</u>, wear this crown, and touch one of the gems, the persistent image you're seeing will be saved in the gem. The center gem does not store an image but serves as the projection lens to shine the image onto a surface. Each gem can store one image, and adding an image to a used gem will erase the old image and replace it with a new one.

Macer's Mace of Anger Management

November 18, 2022 Wondrous Item, rare This shining silver mace looks like a large ornate crown on the end of a shaft. At each of the points of the crown, a small sapphire glows a soft blue. This mace has 5 charges. While holding it, you can expend 1 charge as an attack roll. When used in this way, the mace causes no physical damage but will dispel any illusion it touches. While holding it, you can expend 1 charge as an action to cast the Major Image spell (visual only). When used during an Amplified Emotion (Uncomfortable) episode, creating an image representing the subject of the emotion and dispelling it with the mace gives you a +2 bonus on the associated Wisdom saving throw. The mace regains 1d3 charges at dawn.

Macer's Earrings of Appetite Suppression

November 18, 2022 Wondrous Item, common

Carved from the shell of a large scavenging insect, these simple white spiral earrings are worn in such a way that the end of the spiral points at the back of the ear. While worn, they make all food in a 10-foot radius taste spoiled and rotten, giving advantage on the Wisdom saving throw to resist binging. This effect also affects others within the radius. Anyone who doesn't usually eat carrion who eats within the radius will experience Nausea (IE 2) until outside of the radius. The effect ends immediately when the earrings are removed.

Lyssa's Necklace of Remembering

November 18, 2022 Wondrous Item, common

This orb, a dragon ouroboros of silver and gold twisting around a cabochon moonstone with two additional moonstones flanking it, is attached to a woven silver and gold necklace worn with the orb in the hollow of your throat. The orb glows gold after significant events (GM's or player's discretion) as it records the memory. When attempting to recall a memory, you have advantage on associated Wisdom checks. On success, the orb glows blue-violet, and you receive a vivid mental image of the memory.