

# Esther's Spectacles of Symmetry

August 17, 2022



Wondrous Item, common

These sturdy gold spectacles cause slight disorderly arrangements to appear ordered when worn, reducing the IE of [Alleviation Behavior](#) (Material Order) by 2. Because of their distortion, they also cause a -2 penalty to hit with all ranged attack rolls. Every time you wear them, you must succeed on a DC 6 + (IE) Wisdom check. On failure, your Alleviation Behavior increases by 1 IE as you become dependent on the spectacles, and at IE 4, you must succeed on a DC 15 Constitution check every hour to remove them and keep them off until your IE decreases.

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# Eridanis's Spectacles of Proximity

August 17, 2022

Wondrous Item, common

These small semicircular spectacles cause you to see everything

as if it were farther away, correcting up to 2 IEs of [Microvision](#). They were developed specifically to allow for reading and are most effective for this or other tasks that don't depend on peripheral vision as they have a narrow field of view.

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## Emma's Enzymatic Potion

August 17, 2022

Potion, common

This cloudy white tasteless potion contains a cocktail of enzymes that allow your body to digest foods that it typically couldn't, reducing the IE by 2 for one day.

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## Elmata's Tooth of Moisture

August 17, 2022

Wondrous Item, uncommon

To use this item, you must put it in place of a missing tooth or remove a tooth to make room for it. Once attached, this tooth produces a constant supply of water, and cannot be deactivated or altered. It reduces [Moisture Imbalance](#) by 3 IEs. If you only have intermittent Moisture Imbalance or fewer IEs, treat it as [Mouth Discharge](#): Saliva for the difference.

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# Elisska's Gloves of Expression

August 17, 2022

Wondrous Item, common

These white silk gloves enable you to create simple images that you imagine on the palms of the gloves to allow for nonverbal communication, like a rebus. The images are limited to a maximum complexity of two colors besides black and white with thick lines that prevent fine detail, and they cannot depict alphanumeric characters. The player may either draw the images or describe them, and if communicating this way with a creature unfamiliar with you, you must succeed on a Charisma (Performance) check if trying to communicate more than basic concepts with a DC at the GM's discretion. When worn longer than 8 hours or if they get wet, your hands get damp and uncomfortable and you must remove the gloves for 8 hours to dry. If they've been worn in dirty environments, they must also be washed or cause disadvantage on Wisdom (Perception) checks to understand due to dirt obscuring the images.

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# Eldanar's Clairvoyant Orb

August 17, 2022

Wondrous Item, common

This crystal orb, known to its creator as the ECO (pronounced "echo"), has 1 charge. While holding it and speaking a command

word, you can see an object up to 500 feet away for 1 minute, even if obstructed, by sliding your hand across the surface to adjust the distance. The orb regains its charge daily at dawn.

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## Edmund's Eye of Uncovering

August 17, 2022

Wondrous Item, common

This eye is white with a red crosshair in the center. It allows you to see gaps and weaknesses in partial cover and helps you aim ranged attacks at targets covered accordingly, eliminating penalties for ranged attacks due to partial cover.

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## Echo Summer's Estuary Circlet

August 17, 2022

Wondrous Item, common

This gilded abalone circlet slowly draws water from an estuary somewhere, closely replicating the salinity of tears, dripping the water into your eyes, reducing the IE of Moisture Deficiency by up to 3. Note that this does not sanitize the water, so you must succeed on a DC 5 Constitution saving throw every day it's used to avoid a parasitic infection. (Roll on the [Eye Discharge](#) table; treat it as a typical disease for healing options.)

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# Earl's Eye of Alternate Sight

August 17, 2022

Wondrous Item, common

This eye functions as an eye with 20/20 vision, including the effects of one of the eye traits. Roll on the Eye(s) table, and reroll if the result doesn't make sense for a prosthetic eye.

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# Ear of Translation

August 17, 2022

Wondrous Item, common

This ear, which is covered in scales, tufts of hair, and downy feathers, for one hour per long rest, allows you to understand the literal meaning of any spoken language that you hear.