Dragons

March 8, 2023



- Adult Black Dragon
- Adult Blue Dragon
- Adult Brass Dragon
- Adult Bronze Dragon
- Adult Copper Dragon
- Adult Gold Dragon
- Adult Green Dragon
- Adult Red Dragon
- Adult Silver Dragon
- Adult White Dragon
- Ancient Black Dragon
- Ancient Blue Dragon
- Ancient Brass Dragon
- Ancient Bronze Dragon
- Ancient Copper Dragon
- Ancient Gold Dragon
- Ancient Green Dragon
- Ancient Red Dragon
- Ancient Silver Dragon
- Ancient White Dragon
- Black Dragon
- Black Dragon Wyrmling
- Blue Dragon
- Blue Dragon Wyrmling

- Brass Dragon
- Brass Dragon Wyrmling
- Bronze Dragon
- Bronze Dragon Wyrmling
- Copper Dragon
- Copper Dragon Wyrmling
- Dragon Turtle
- Gold Dragon
- Gold Dragon Wyrmling
- Green Dragon
- Green Dragon Wyrmling
- Pseudodragon
- Red Dragon
- Red Dragon Wyrmling
- Silver Dragon
- Silver Dragon Wyrmling
- White Dragon
- White Dragon Wyrmling
- Wyvern
- Young Black Dragon
- Young Blue Dragon
- Young Brass Dragon
- Young Bronze Dragon
- Young Copper Dragon
- Young Gold Dragon
- Young Green Dragon
- Young Red Dragon
- Young Silver Dragon
- Young White Dragon

Animated Objects

March 8, 2023



- Animated Armor
- Flying Sword

Angels

March 8, 2023



Deva

Magma Mephit

March 8, 2023



Flying Sword

March 8, 2023



Deva

March 8, 2023



Animated Armor

March 8, 2023



Acid Arrow

March 8, 2023



A shimmering green arrow streaks toward a target within range and bursts in a spray of acid. Make a ranged spell attack against the target. On a hit, the target takes 4d4 acid damage immediately and 2d4 acid damage at the end of its next turn. On a miss, the arrow splashes the target with acid for half as much of the initial damage and no damage at the end of its next turn. At Higher Levels. When you cast this spell using a spell slot of 3rd level or higher, the damage (both initial and later) increases by 1d4 for each slot level above 2nd.

Acid Splash

March 8, 2023



You hurl a bubble of acid. Choose one creature you can see within range, or choose two creatures you can see within range that are within 5 feet of each other. A target must succeed on a Dexterity saving throw or take 1d6 acid damage.

This spell's damage increases by 1d6 when you reach 5th level

(2d6), 11th level (3d6), and 17th level (4d6).

Aid

March 8, 2023



Your spell bolsters your allies with toughness and resolve. Choose up to three creatures within range. Each target's hit point maximum and current hit points increase by 5 for the duration.

At Higher Levels. When you cast this spell using a spell slot of 3rd level or higher, a target's hit points increase by an additional 5 for each slot level above 2nd.