

Accessible Adventure of the Week: The Price of Success

September 27, 2021



My Students Are My Treasures

A rural school is haunted by two banshees: former teachers who cared more about how their students made them look than the well being of the students themselves. Can you free the countryside from this threat?

This side adventure is designed for four to six characters with an average party level of 3, totaling roughly 16 levels.

“Our lives serve as either a warning or an example to others.” – Tony Robbins

This week’s adventure, designed as Halloween approaches, explores abuse and trauma. Being a horror adventure, it plays out the effects of trauma and the concealment of trauma on a community in a visceral and memorable way. It serves as a warning—not only about the need for open communication with the people in our lives who may be experiencing trauma, but also our willingness to be available to them for help. I hope your players will experience this adventure with empathy and a resulting drive to be open to potential victims looking to them

for help.

Content Trigger Warning

This adventure includes death, violence, the undead, death of family, children in peril, psychological abuse of children, parents who disbelieve reports of abuse, and undead children. Because it explores realistic expressions of trauma, the Dungeon Master (DM) should discuss this adventure with players before deciding to use it. Success could be cathartic for some but tear open traumatic wounds for others.

To talk to your players about this adventure's sensitive content without spoiling the plot, you can ask them how they feel about a horror adventure involving child abuse, death, and zombies in various combinations. **If any players are even slightly uncomfortable with the topic, skip this adventure.**

If you choose to use this adventure, please make use of [safety tools](#).



Get it free now!

4K Battle Maps available [free to subscribers](#) or for [purchase at DriveThruRPG](#)

Make Lives Better through Role-Playing Games

This adventure is one piece of a movement within the D&D community to invite, encourage, and include those who have not been, both in the RPG community and nearly everywhere in real

life. Wyrnworks Publishing is dedicated to using RPGs to help you make lives better, to provide tools, training, and a community to this end. We believe that this will extend far beyond the ever-growing RPG community as more and more people learn, grow, and give and receive acceptance.

This free adventure is formatted for the blind and visually impaired.

Disabled NPC of the Week: Lolbimirt

September 27, 2021



Lolbimirt is a forest gnome guard with abnormal growth and a rash on 40% of his body.

Is this character actually disabled?

While “taller than usual” and a skin rash don’t seem like disabilities, and by most official definitions, they’re not, this character emphasizes that disabilities are not binary – they’re a spectrum. Most people have multiple physical and/or mental challenges, and there’s no hard and fast line that separates people with or without disabilities. We’re more alike

than you think. At the same time, Lolbimirt has difficulty navigating the burrows of his gnomish family, and his rash leaves him in danger of infection, an important condition in a world without antibiotics or, in the real world, to those without proper access to medicine or medical insurance.



Download for free!

Disabled NPC of the Week

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by signing up for announcements!

Gaining Advantage 006: Dungeons and Dragons and Autism (Level Up Gaming with Daniel Kwan & Naomi Hazlett)

September 27, 2021



How can TTRPGs help people on the autism spectrum? We welcome Daniel Kwan & Naomi Hazlett from Level Up Gaming, where they're doing great work in that area.

In our "Playing the Other" segment, we welcome Nico Meyering with a discussion on breathing difficulties and other disabilities in gaming.

Content Warning: Breathing Difficulties

- 0:00 Introduction
- 1:50 Daniel Kwan & Naomi Hazlett from Level Up Gaming
- 44:48 Playing the Other with Nico Meyering
- 1:05:33 Wrap-up

Manually captioned. Transcript available at our website.

Level Up Gaming Links

- <https://www.levelupgaming.ca/>

Daniel Kwan's Links

- Twitter [@danielhkwan](https://twitter.com/danielhkwan)
- Web danielhkwan.com
- Podcast aznsrepresent.com

Naomi Hazlett's Links

- Website: naomihazlett.com
- Twitter: [@naomi_hazlett](https://twitter.com/naomi_hazlett)

Nico Meyering links

- Instagram [@namestartswithn](https://www.instagram.com/namestartswithn)
- Twitter [@namestartswithn](https://twitter.com/namestartswithn)
- [LinkedIn](#)

Wyrworks Publishing

- The Price of Success:
<https://www.dmsguild.com/product/371778/Accessible-Adventure-of-the-Week-The-Price-of-Success>

- <http://wyrmpublishing.com>
 - <https://Patreon.com/wyrmpublishing>
 - Maps: <https://wyrmpublishing.itch.io>
 - <https://facebook.com/wyrmpublishing>
 - [@wyrmpublishing](#)
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Accessible Adventure of the Week: Fey & Fortune ☐

September 27, 2021



Better to burn out than allay the fey!

The forest is thick with fey creatures. Why? And can they stop the influx of fey magic?

This side adventure is designed for four to six characters with an average party level of 4, totaling roughly 20 levels.



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4K Battle Maps available [free to subscribers](#) or for [purchase at DriveThruRPG](#).



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Make Lives Better through Role-Playing Games

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To that end, this adventure includes disabled NPCs just like in real life, including a [character with Hypermobility Syndrome](#).

This free adventure is formatted for the blind and visually impaired.

Content Trigger Warnings



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Disabled NPC of the Week: Zentha Beijor

September 27, 2021



Zentha Beijor is a high elf Artificer (Artillerist) with Hypermobility Syndrome from this week's [Accessible Adventure of the Week: Fey & Fortune](#).



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Disabled NPC of the Week

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Accessible Adventure of the Week: The Weight of Glory

September 27, 2021



I'm so sorry. I was just trying to help!

Dad was a hero but died without the glory he desired and

deserved. Can you help bring reconciliation to his grieving child?

This one-shot sidequest adventure is designed for 4-5 characters, level 5-7, with a total of 20-22 levels.

Maledos, a tiefling sorcerer, is looking for help. Their father died in the battle, and they wish to give him a proper burial, but the battlefield is haunted by sword wraiths who prevent the battlefield from being disturbed. What the players don't know is that Maledos was the one who ended the battle with a fireball that also killed their father, who is one of the sword wraiths.

4K Battle Maps available [free to subscribers](#) or for [purchase at DriveThruRPG](#).



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To that end, this adventure includes disabled NPCs just like in real life, including a [tiefling sorcerer with muscle cramps](#).

This free adventure is formatted for the blind and visually impaired.

Content Trigger Warnings

This adventure includes death and violence, undead, disapproval by parents, and death of parents.

Disabled NPC of the Week: Maledos

September 27, 2021



Maledos is a 5th level tiefling sorcerer who also experiences severe muscle cramps as featured in our [Accessible Adventure of the Week: The Weight of Glory](#).



Download for free!

Disabled NPC of the Week

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**Gaining Advantage 005:
Disabilities in the Future**

with Elsa Sjunneson

September 27, 2021



How can TTRPGs give us perspective on our own world and the people in our lives? We welcome Hugo, Aurora, and BFA award winner, Elsa Sjunneson, an expert in perspective.

In our “Playing the Other” segment, we welcome IdentTTRPG, an endogenic plural system.

Content Warning: Endogenic Plurality, Dissociative Identity Disorder, Multiple Personalities Disorder

- 0:00 Introduction
- 3:17 Elsa Sjunneson
- 17:24 Playing the Other with IdentTTRPG
- 42:07 Wrap-up

Manually captioned for the deaf and hard of hearing. Transcript available at our website.

Elsa Sjunneson links

- Elsa’s Website: <https://www.snarkbat.com/>
- Preorder [Being Seen: <https://www.simonandschuster.com/books/Being-Seen/Elsa-Sjunneson/9781982152376>](https://www.simonandschuster.com/books/Being-Seen/Elsa-Sjunneson/9781982152376)

- Elsa's Twitter: <https://twitter.com/snarkbat>

IdenTTRPG links

- Reddit: <https://www.reddit.com/r/IdenTTRPG/>
- Twitter: <https://twitter.com/IdenTTRPG>
- LinkTree: <https://linktr.ee/IdenTTRPG>

Wyrmsworks Publishing

- Website: <http://wyrmsworkspublishing.com>
- Patreon: <https://Patreon.com/wyrmsworkspublishing>
- Maps: <https://wyrmsworkspublishing.itch.io>
- Facebook: <https://facebook.com/wyrmsworkspublishing>
- Twitter: [@wyrmsworksdale](https://twitter.com/wyrmsworksdale)

Other resources:

Learn more about Endogenic Plurality:
<https://pluralpedia.org/w/Endogenic>

Accessible Adventure of the Week: The Dour Dowry

September 27, 2021



Wild Horses Couldn't Drag Him Away

A centaur must complete an impossible quest to gain his bride, but is he really the dark horse that can succeed?

This one-shot sidequest adventure is designed for 3-5 characters, level 2-3, with a total of 8-10 levels.

4K Battle Maps available [free to subscribers](#) or for [purchase at DriveThruRPG](#).



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beyond the ever-growing RPG community as more and more people learn, grow, and give and receive acceptance.

To that end, this adventure includes disabled NPCs just like in real life, including a [centaur with chronic fatigue syndrome](#).

This free adventure is formatted for the blind and visually impaired.

Content Trigger Warnings

This adventure includes death and violence, family ableism, traits of pain and fatigue, and spiders.

Disabled NPC of the Week: Jeralion the Centaur

September 27, 2021



Jeralion the Centaur from this week's [Accessible Adventure of the Week: The Dour Dowry](#). Jeralion was born with a form of Chronic Fatigue Syndrome known in centaurs as Slough (/sloʊo/) Hoof, which causes fatigue and pain.



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