

# Secrets of University of Chicago's #DnD English Teaching | Gaining Advantage 039

June 14, 2024



Forget boring textbooks! UChicago is using D&D to teach English. The results? 🤖 #TTRPG could improve your language skills like never imagined.

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# Is D&D a Secret Architect of Global Culture? | Gaining Advantage 038

June 14, 2024



Explore the cultural legacy of Dungeons & Dragons w/ scholars @premeetsidhu & @JoseZagal. Unravel its huge impact on entertainment, education, & global society. #DnD #TTRPG

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# Toxic Masculinity & TTRPG Culture | Gaining Advantage 037

June 14, 2024



Explore language & masculinity in TTRPGs with @dashieallsteven! How can we create more inclusive gaming tables? Listen & learn! #TTRPGs #genderdiversity #gamingculture

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# Gaining Advantage 36: A Game-Changing Education Revolution

June 14, 2024



This education expert is using BOARD GAMES to revolutionize how students learn. Find out his game-changing tricks to boost engagement, critical thinking & more!

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# Gaining Advantage 035: Minimal Minority Meeples: Researcher Reveals Lack of Diversity in Board Gaming

June 14, 2024



Dr. Tanya Pobuda @PobudaTanya discusses her research on diversity in board games, smashing the myth that diversity hurts sales & advocating for inclusion.

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## Gaining Advantage 034: Learn about Other Cultures through D&D with Rob Martin

June 14, 2024



Learn about Filipino mythology and expand representation in #DnD through Secret Garden Games' Bukana setting! Hear about the cultural inspirations and current Kickstarter campaign for a bestiary based on Filipino spirits and monsters. #TTRPG

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## Gaining Advantage 033: Using

# TTRPGs for Healing, Community Building, and Mental Health Support

June 14, 2024



Interview w/ @thehealerdm on therapeutic gaming, community building, mental health, and the South American RPG, Koboa.

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## Gaining Advantage 032: The Secret to Unlocking Boundless Creativity: Tabletop RPGs for Kids with Steph from TTRPGKids

June 14, 2024



In this episode, we speak with Steph from @ttrpgkids about using #TTRPG to nurture creativity and connection with kids.

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# Gaining Advantage 031: Improving Racial Representation in TTRPGs with Aaron Trammell

June 14, 2024



This month, we open discussing the new canon autistic character being introduced in D&D, and how meaningful representation is for traditionally marginalized groups. □

<https://www.polygon.com/23850698/dnd-dungeons-dragons-autistic-character-asteria>

Then Dale talks with Aaron Trammell, Associate Professor of Informatics at UC Irvine, about improving representation for people of color in tabletop RPGs like Dungeons & Dragons.

Key topics covered:

- How fantasy RPGs have historically lacked racial diversity

and inclusion

- Racial stereotypes associated with classic fantasy races like orcs
- Colonialist attitudes reflected in fantasy language use
- Steps publishers and designers can take to improve racial representation in RPG products
- Making your gaming table welcoming for new and diverse players
- Aaron provides insight into issues around race in RPGs, and offers suggestions for how the hobby can become more inclusive. This is an important discussion about seeing diversity reflected in the games we play.

0:00 Introduction: Asteria, the first canon autistic D&D character

6:10 Interview: Aaron Trammell, Associate Professor of Informatics at UC Irvine

54:21 Patreon Showcase & closing

Manually captioned. Transcript available at our website.

## Aaron Trammell Links

- Aaron Trammell's work: <http://aarontrammell.com/>
- Twitter: <https://twitter.com/aarontram>

## Wyrmmworks Publishing

- The Lair: <https://cutt.ly/LairYT>
- Wyrmmworks Publishing: <http://wyrmmworkspublishing.com>

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# Gaining Advantage 030: Interview with the Blind Paladin: Portraying Disabled Characters in DnD

June 14, 2024



Dale welcomes George McDermith, a talented gamer and the creative mind behind the character [Orrelius](#) from the Limitless Champions campaign. George's perspective as a blind gamer offers valuable insights into inclusive gaming and the portrayal of disabled characters in Dungeons and Dragons. Discover the importance of authenticity, representation, and accessible gameplay in this enlightening conversation.

0:00 Introduction: Wyrms' Workshop & Limitless Champions

06:27 Interview: George McDermith

29:10 Patreon Showcase & Closing

Manually captioned. Transcript available at our website.



# George McDermith Links

- Facebook: [www.facebook.com/blindpaladin](http://www.facebook.com/blindpaladin)
- Twitter: [www.twitter.com/blindpaladin](http://www.twitter.com/blindpaladin)

## Wyrmsworks Publishing

- Wyrms' Workshop: <http://wyrmsworkspublishing.com/product/wyrms-workshop/>
- Limitless Champions Miniatures: <http://wyrmsworkspublishing.com/product-tag/limitless-champions/>
- The Lair: <https://cutt.ly/LairYT> (**Free 7-Day Trial!**)
- Wyrmsworks Publishing: <http://wyrmsworkspublishing.com>