

# Gaining Advantage 019: Finding Your Space

July 8, 2022



How do you get started with Dungeons & Dragons and find a group that's right for you? We welcome Montana Rosalle from YVR Dungeon Masters to give you some help!

- 0:00 Introduction
- 01:44 Interview: Montana Rosalle
- 23:56 Wrap-up

Manually captioned. Transcript available at our website.

## YVR Dungeon Masters Links

- Website: <https://www.yvrdungeonmasters.com>
- Facebook: <https://www.facebook.com/YVRDM/>
- Instagram: <https://www.instagram.com/yvrdungeonmasters/>

## Wyrmsworks Publishing

- Limitless Heroics: <http://inclusiverpg.com>
- Minis: <http://mini.inclusiverpg.com>

- Wyrmmworks Publishing: <http://wyrmmworkspublishing.com>
  - Patreon: <https://Patreon.com/wyrmmworkspublishing>
  - Facebook: <https://facebook.com/wyrmmworkspublishing>
  - Twitter: <https://twitter.com/wyrmmworksdale>
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# Gaining Advantage 018: Excellence in TTRPG with @MForbeck

July 8, 2022



How can game excellence make lives better? We welcome Matt Forbeck to talk about excellence in game design.

- 0:00 Introduction
- 02:54 Interview: Matt Forbeck
- 21:46 Wrap-up

Manually captioned. Transcript available at our website.

# Matt Forbeck Links

- Main: <http://www.forbeck.com>
- Shotguns & Sorcery 5E preorders: [https://shotguns-n-sorcery.backerkit.com/hosted\\_preorders](https://shotguns-n-sorcery.backerkit.com/hosted_preorders)
- Diana Jones Award: <https://www.dianajonesaward.org>
- Marvel RPG: <https://www.marvel.com/rpg>

## Wyrmworcs Publishing

- Limitless Heroics: <http://inclusiverpg.com>
- Minis: <http://mini.inclusiverpg.com>
- Wyrmworcs Publishing: <http://wyrmworcpublishing.com>
- Patreon: <https://Patreon.com/wyrmworcpublishing>
- Facebook: <https://facebook.com/wyrmworcpublishing>
- Twitter: <https://twitter.com/wyrmworcsdale>

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## Gaining Advantage 017: Accessible Benefits from TTRPG

July 8, 2022



How can the TTRPG industry teach the rest of the world about accessibility? We welcome Katriel Paige to talk about their work in accessibility.

- 0:00 Introduction
- 02:46 Interview: Katriel Paige
- 30:24 Wrap-up

Manually captioned. Transcript available at our website.

## Katreil Paige Links

- [Tabletop Accessibility Page](#)
- [Website](#)
- Twitter: [@kit\\_flowerstorm](#)
- [Two to Tengu adventure on DMs Guild](#) (co-designed with Lex Winter)
- [Dystopia Rising: Evolution on DriveThruRPG](#)

## Wyrmsworks Publishing

- Limitless Heroics: <https://inclusiverpg.com>
  - <http://wyrmsworkspublishing.com>
  - <https://Patreon.com/wyrmsworkspublishing>
  - <https://facebook.com/wyrmsworkspublishing>
  - [@wyrmsworksdale](#)
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# Gaining Advantage 016: More Fey, Less Squirrels

July 8, 2022



Let's learn about Attention Deficit Hyperactivity Disorder in a fun way, like a way that will keep your attention! We welcome Kel and Skald from Awfully Queer Heroes!

- 0:00 Introduction
- 04:38 Interview: Awfully Queer Heroes: Adventures in ADHD
- 37:53 Wrap-up

Manually captioned. Transcript available at our website.

## Awfully Queer Heroes Links

- [Adventures in ADHD Kickstarter](#)
- @awfullyqheroes

## Wyrmsworks Publishing

- Limitless Heroics: <https://inclusiverpg.com>
- <http://wyrmsworkspublishing.com>
- <https://Patreon.com/wyrmsworkspublishing>

- <https://facebook.com/wyrmpublishing>
  - [@wyrmpublishing](#)
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# Gaining Advantage 015: Reclaiming Dungeons

July 8, 2022



Let's talk about diversity in games and how often that's not what it could be and how to change that. Collette Quach (they/she) is an award winning writer and game designer based in California. Her focus is writing and designing within speculative fiction. She has a passion for mythology and folklore through nontraditional forms of storytelling. Her work can be found in *Uncaged Anthology*, *Book of Seasons: Solstices*, *Eyes Unclouded* and the *Unbreakable Anthology*. They also were the producer for *Creepy Monster Compendium*, a book of horror creatures for 5th edition. Currently they are a MFA student in Interactive Media and Game Design at USC where they are focusing on narrative and the blend between physical and digital spaces.

- 0:00 Introduction
- 01:23 Interview: Collette Quach

- 26:36 Wrap-up

Manually captioned. Transcript available at our website.

## Collette Quach Links

- Website: <https://collettequach.wixsite.com/home>
- Creepy Monster Compendium:  
[https://www.dmsguild.com/product/375813/Creepy-Monster-Compendium&affiliate\\_id=1283059](https://www.dmsguild.com/product/375813/Creepy-Monster-Compendium&affiliate_id=1283059)
- Link to DMS Guild Work:  
<https://www.dmsguild.com/browse.php?author=Collette%20Quach>

## Wyrmsworks Publishing

- Limitless Heroics: <https://inclusiverpg.com>
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- <https://Patreon.com/wyrmsworkspublishing>
- <https://facebook.com/wyrmsworkspublishing>
- [@wyrmsworksdale](#)

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# Gaining Advantage 014: Fantasy Accessibility with Fay Onyx

July 8, 2022



How can we make our fantasy worlds more accessible, thus encouraging more accessibility in the real world? Dale and Fay Onyx nerd out about disability, accessibility, and TTRPGs.

Fay Onyx is a queer, nonbinary, disabled writer, podcaster, game designer, and disability consultant whose work focuses on intersectional disability representation. Ze creates [resources to help storytellers and game designers represent disability respectfully](#), including [a Q&A series](#), a [Decolonizing Games Resource List](#), and [a series of articles about harmful disability tropes](#). Hir podcast, [Writing Alchemy](#), has an actual play series about the adventures of disabled, neurodivergent, and chronically ill heroes. Fay is also working on [Magic Goes Awry](#), a high fantasy roleplaying game that has detailed character creation with a rules-light core mechanic that creates plenty of magical mayhem.

- 0:00 Introduction
- 02:39 Interview: Fay Onyx
- 42:40 Wrap-up

Manually captioned. Transcript available at our website.

## Fay Onyx Links

- Website: <https://writing-alchemy.net/>
- Twitter: [https://twitter.com/@writing\\_alchemy](https://twitter.com/@writing_alchemy)



- Patreon: <https://www.patreon.com/WritingAlchemy>
- Ko-fi: <https://ko-fi.com/S6S4BFL0>
- The Owlbear Reintroduction Program Part 1: <https://writingalchemy.net/podcast/episode-33-the-owlbear-reintroduction-program-part-1/>

## Wyrmsworks Publishing

- Limitless Heroics: <https://inclusiverpg.com>
  - <http://wyrmsworkspublishing.com>
  - <https://Patreon.com/wyrmsworkspublishing>
  - <https://facebook.com/wyrmsworkspublishing>
  - [@wyrmsworksdale](#)
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# Gaining Advantage 013: Relationships in the Margins with @httpaladin

July 8, 2022



How can role-playing games expand your view of the real world? We welcome Paladin, co-director of *The Islands of Sina Una*, to

talk about just that. And in our Playing the Other segment, we welcome Nikki to talk about chronic pain, depression, anxiety, and PTSD.

- 0:00 Introduction
- 01:58 Paladin
- 23:25 Playing the Other: Nikki
- 40:15 Wrap-up

Manually captioned. Transcript available at our website.

## Paladin Links

- Twitter: [@httpaladin](#)
- Purchase [\*The Islands of Sina Una\*](#)

## Nikki Links

- Twitter: <https://twitter.com/beholdertonooone>
- Linktree: <http://linktr.ee/beholdertonooone>

## Wyrmsworks Publishing

- Limitless Heroics: <https://inclusiverpg.com>
- <http://wyrmsworkspublishing.com>
- <https://Patreon.com/wyrmsworkspublishing>
- <https://facebook.com/wyrmsworkspublishing>
- [@wyrmsworksdaile](#)

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# Gaining Advantage 012: After School Dungeon Delving with @rmalena

July 8, 2022



What was your camp experience like? What if it involved fighting dragons & rolling dice? We welcome Richard Malena-Webber from Academy of Adventures to describe that for us.

- 0:00 Introduction
- 02:13 Richard Malena-Webber
- 34:23 Wrap-up

Manually captioned. Transcript available at our website.

## Academy of Adventures Links

- Website: <https://Academyofadventures.com>
- Twitter: <https://twitter.com/rmalena>

# Wyrmsworks Publishing

- Limitless Heroics: <https://inclusiverpg.com>
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  - <https://Patreon.com/wyrmsworkspublishing>
  - <https://facebook.com/wyrmsworkspublishing>
  - [@wyrmsworksdale](#)
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## Gaining Advantage 011: Accessibility at the Table with @JesseMcNamee

July 8, 2022



How can the tabletop gaming space be more accessible? We welcome Jesse McNamee to discuss that question – how it has and how it could be more.

- 0:00 Introduction & Announcements
- 07:49 Jesse McNamee Interview
- 29:40 Appreciation

Manually captioned. Transcript available at our website.

## Jesse McNamee Links

Twitter: [@jessemcnamee](https://twitter.com/jessemcnamee)

## Wyrmsworks Publishing

- Limitless Heroics: <https://inclusiverpg.com>
- <http://wyrmsworkspublishing.com>
- <https://Patreon.com/wyrmsworkspublishing>
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- [@wyrmsworks](https://twitter.com/wyrmsworks)

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# Gaining Advantage 010: Gaining Access to RPGs with @AccessibleGames

July 8, 2022



What makes a tabletop role-playing game accessible, both to players and characters? We welcome Jacob Wood, owner of

Accessible Games, to discuss that question.

- 0:00 Introduction
- 02:10 Jacob Wood
- 24:41 Wrap-up

Manually captioned. Transcript available at our website.

## Accessible Games Links

- Accessible Games Official Website: <http://www.accessiblegames.biz>
- Accessible Gaming Quarterly: <http://www.bit.ly/AccessibleGamingQuarterly>
- Contribute to AGQ: <http://www.bit.ly/AGQContribute>
- Twitter: [@AccessibleGames](https://twitter.com/AccessibleGames)
- Facebook: <http://www.facebook.com/AccessibleGamesBiz>

## Wyrmsworks Publishing

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- <https://Patreon.com/wyrmsworkspublishing>
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- [@wyrmsworks](https://twitter.com/wyrmsworks)