Accessible Adventure of the Week: The Weight of Glory

September 13, 2021



I'm so sorry. I was just trying to help!

Dad was a hero but died without the glory he desired and deserved. Can you help bring reconciliation to his grieving child?

This one-shot sidequest adventure is designed for 4-5 characters, level 5-7, with a total of 20-22 levels.

Maledos, a tiefling sorcerer, is looking for help. Their father died in the battle, and they wish to give him a proper burial, but the battlefield is haunted by sword wraiths who prevent the battlefield from being disturbed. What the players don't know is that Maledos was the one who ended the battle with a fireball that also killed their father, who is one of the sword wraiths.

4K Battle Maps available <u>free to subscribers</u> or for <u>purchase at</u> <u>DriveThruRPG</u>.

Make Lives Better through Role-Playing Games

This adventure is one piece of a movement within the D&D community to invite, encourage, and include those who have not been, both in the RPG community and nearly everywhere in real life. Wyrmworks Publishing is dedicated to using RPGs to help you make lives better, to provide tools, training, and a community to this end. We believe that this will extend far beyond the ever-growing RPG community as more and more people learn, grow, and give and receive acceptance.

To that end, this adventure includes disabled NPCs just like in real life, including a <u>tiefling sorcerer with muscle cramps</u>.

This free adventure is formatted for the blind and visually impaired.

Content Trigger Warnings

This adventure includes death and violence, undead, disapproval by parents, and death of parents.

Disabled NPC of the Week: Maledos

September 13, 2021



Maledos is a 5th level tiefling sorcerer who also experiences severe muscle cramps as featured in our <u>Accessible Adventure of the Week: The Weight of Glory</u>.

➤ Download for free!

Disabled NPC of the Week

At Wyrmworks Publishing (wyrmworkspublishing.com), we believe that the more people have chances to interact with disabled people, the more normal it will become in their lives, the more comfortable they will be around disabled people, and the more inclusive our world will become. To this end, we release a free disabled character to use in your game every week to help your players grow accustomed to disabled people in an RPG setting, allowing them to get used to interacting with disabled people.

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help you make lives better, to provide tools, training, and a community to this end. We believe that this will extend far beyond the ever-growing RPG community as more and more people learn, grow, and give and receive acceptance. Join the movement by signing up for announcements!