

# Gaining Advantage 36: A Game-Changing Education Revolution

March 8, 2024



This education expert is using BOARD GAMES to revolutionize how students learn. Find out his game-changing tricks to boost engagement, critical thinking & more!

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# Gaining Advantage 035: Minimal Minority Meeples: Researcher Reveals Lack of Diversity in Board Gaming

March 8, 2024

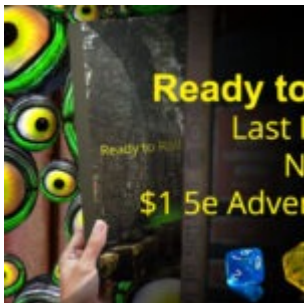


Dr. Tanya Pobuda @PobudaTanya discusses her research on diversity in board games, smashing the myth that diversity hurts sales & advocating for inclusion.

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## Get a #DnD Adventure for only \$1!

March 8, 2024



What monster has TPKed more #TTRPG parties in history than any other? How do you fight it?

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## Gaining Advantage 034: Learn about Other Cultures through D&D with Rob Martin

March 8, 2024



Learn about Filipino mythology and expand representation in #DnD through Secret Garden Games' Bukana setting! Hear about the cultural inspirations and current Kickstarter campaign for a bestiary based on Filipino spirits and monsters. #TTRPG

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# Gaining Advantage 033: Using TTRPGs for Healing, Community Building, and Mental Health Support

March 8, 2024



Interview w/ @thehealerdm on therapeutic gaming, community building, mental health, and the South American RPG, Koboa.

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# Top 10 Reasons to Click the Button: Limitless Champions Adventures: DnD 5e + Disability Representation

March 8, 2024



Here are the top 10 reasons why you should click the “Notify Me” button right away. #DnD #TTRPG #DisabilityJustice

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# Gaining Advantage 031: Improving Racial Representation in TTRPGs with Aaron Trammell

March 8, 2024



This month, we open discussing the new canon autistic character being introduced in D&D, and how meaningful representation is for traditionally marginalized groups. □

<https://www.polygon.com/23850698/dnd-dungeons-dragons-autistic-character-asteria>

Then Dale talks with Aaron Trammell, Associate Professor of Informatics at UC Irvine, about improving representation for people of color in tabletop RPGs like Dungeons & Dragons.

Key topics covered:

- How fantasy RPGs have historically lacked racial diversity and inclusion
- Racial stereotypes associated with classic fantasy races like orcs
- Colonialist attitudes reflected in fantasy language use
- Steps publishers and designers can take to improve racial representation in RPG products
- Making your gaming table welcoming for new and diverse players
- Aaron provides insight into issues around race in RPGs, and offers suggestions for how the hobby can become more inclusive. This is an important discussion about seeing diversity reflected in the games we play.

0:00 Introduction: Asteria, the first canon autistic D&D character

6:10 Interview: Aaron Trammell, Associate Professor of Informatics at UC Irvine

54:21 Patreon Showcase & closing

Manually captioned. Transcript available at our website.

## Aaron Trammell Links

- Aaron Trammell's work: <http://aarontrammell.com/>
- Twitter: <https://twitter.com/aarontram>

## Wyrmmworks Publishing

- The Lair: <https://cutt.ly/LairYT>
- Wyrmmworks Publishing: <http://wyrmmworkspublishing.com>

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# **Gaining Advantage 030: Interview with the Blind Paladin: Portraying Disabled Characters in DnD**

March 8, 2024



Dale welcomes George McDermith, a talented gamer and the creative mind behind the character [Orrelius](#) from the Limitless Champions campaign. George's perspective as a blind gamer offers valuable insights into inclusive gaming and the portrayal of disabled characters in Dungeons and Dragons. Discover the importance of authenticity, representation, and accessible gameplay in this enlightening conversation.

0:00 Introduction: Wyrms' Workshop & Limitless Champions

06:27 Interview: George McDermith

29:10 Patreon Showcase & Closing

Manually captioned. Transcript available at our website.

## George McDermith Links

- Facebook: [www.facebook.com/blindpaladin](http://www.facebook.com/blindpaladin)
- Twitter: [www.twitter.com/blindpaladin](http://www.twitter.com/blindpaladin)

## Wyrmsworks Publishing

- Wyrms' Workshop: <http://wyrmsworkspublishing.com/product/wyrms-workshop/>
- Limitless Champions Miniatures: <http://wyrmsworkspublishing.com/product-tag/limitless-champions/>
- The Lair: <https://cutt.ly/LairYT> (Free 7-Day Trial!)

▪ Wyrmsworks Publishing: <http://wyrmsworkspublishing.com>

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# Small Miniatures, Big Impact: Disabled Dungeons and Dragons Miniatures Now Available

March 8, 2024



Breaking barriers in TTRPGs! Our new line of disabled fantasy minis brings authentic representation to your games. Download STLs or get printed minis now! #DiversityInGaming #InclusiveTTRPG

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## Gaining Advantage 029: Finding Healing and Fun through



# TTRPGs: A Journey of Transformation with Bill Lemmond

March 8, 2024



Dale interviews Bill Lemmond, a passionate gamer and comic artist. Bill shares his personal story of how tabletop roleplaying games (TTRPGs) have played a pivotal role in transforming his life, from finding joy and relaxation to overcoming depression and pursuing education. Discover the power of gaming to create a supportive community, foster creativity, and provide a much-needed escape. Join us as we explore the impact of TTRPGs on mental well-being and the importance of inclusivity and fun in gaming.

0:00 Introduction: Limitless Champions Update

01:35 Interview: Bill Lemmond

51:30 Patreon Showcase & Closing

Manually captioned. Transcript available at our website.

## Bill Lemmond Links

- Twitter: <https://twitter.com/PastshelfdateJr>

# Wormworks Publishing

- The Lair: <https://cutt.ly/LairYT>
- Wormworks Publishing: <http://wormworkspublishing.com>