Accessible Adventure of the Week: The Dark Watchman

August 23, 2021



As the river carves its way through the marsh, the Watchman, a 500 foot tall lighthouse, overlooks the passing ships, lighting their way and alerting them to dangers that would lurk in the shadows. But what happens when the shadows extinguish the light, and what purpose do they have?

This adventure is designed for a party of characters around the third through fifth level with a combined total of about 20 levels.

4K Battle Maps available <u>free to subscribers</u> or for <u>purchase at DriveThruRPG.</u>



Get it free now!

Make Lives Better through Role-Playing Games

This adventure is one piece of a movement within the D&D community to invite, encourage, and include those who have not

been, both in the RPG community and nearly everywhere in real life. Wyrmworks Publishing is dedicated to using RPGs to help you make lives better, to provide tools, training, and a community to this end. We believe that this will extend far beyond the ever-growing RPG community as more and more people learn, grow, and give and receive acceptance.

To that end, this adventure includes disabled NPCs just like in real life, including an archer with back and neck stiffness.

This free adventure is formatted for the blind and visually impaired.

Content Trigger Warnings

This adventure includes topics of violence, death, and spiders.

Disabled NPC of the Week: Wynford Teague

August 23, 2021



Wynford Teague, from the adventure, <u>The Dark Watchman</u>, is a human lighthouse keeper and archer with back and neck stiffness.

Disabled NPC of the Week

At Wyrmworks Publishing (wyrmworkspublishing.com), we believe that the more people have chances to interact with disabled people, the more normal it will become in their lives, the more comfortable they will be around disabled people, and the more inclusive our world will become. To this end, we release a free disabled character to use in your game every week to help your players grow accustomed to disabled people in an RPG setting, allowing them to get used to interacting with disabled people.

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