

We're changing our character class!

May 13, 2021



It's been a while since we posted new content, but that's not because we've been using downtime to kick back at the inn! Since *Tasha's Cauldron of Everything* says we can change class & subclass when we level up, we're taking her up on that opportunity! We've been training & working on some new magic that will be a *massive* level up!

You may have noticed the [Patreon links](#) around here. Fly over there, and you'll see what's coming. Here's a short list of *some* of it:

- **Major change in focus to using RPGs to make people's lives better**
- New book with instructions for adding disabled characters to D&D with ~300 pages of tables, descriptions, game mechanics, magic items, and more.
- Complete website overhaul to be as accessible as possible
- Random generators
- Podcast with interviews discussing using RPGs to make people's lives better
- Training for individuals and organizations in how to use RPGs to make people's lives better

Note that the Wyrmling [Patreon level](#) gives free access to every

product we produce, and the Young Dragon level gives a lot more, with access to prerelease content *literally as it's being written*, the ultimate look behind the curtain.

And finally, we plan to *exponentially* increase our content output as Patreon support buys more time away from other commitments to focus on the work of helping you make people's lives better through RPGs. If you would like to be a part of making this happen, you can do so for as little as \$3/month.

Expect a major public launch once our modrons get everything in place. That will happen sooner the more support we get from our patrons now. If you'd like to get this adventure started, [please consider helping make it happen](#) so we can help you make people's lives better through RPGs.