Disability, Neurodiversity, and Mental Health Resources for Tabletop Roleplaying Games

July 15, 2022



Here's a growing collection of resources to improve your life or to help you improve the lives of others.

Representation Resources

- Ableist Tropes in Storytelling « Oppression Aware Podcast,
 Fairy Tales, and Games (Interview)
- Writing Characters With Disabilities
- Forge Ahead: A Party to Access
- DnD Disability
- Combat Wheelchair 3
- Limitless Heroics

Miniatures

- Limitless Champions
- Combat Wheelchair
- Skinny Minis

Accessibility Resources

- Accessibility in Gaming Resources
- Roll for Kindness
- A big list of accessibility resource lists
- Braille Dice (Interview)

Mental Health Tools

- Jasper's Game Day (Interview)
- TTRPG Safety Toolkit
- Consent in Gaming from Monte Cook Games
- MCDM Tabletop Safety Toolkit
- #CouchCon Charity Panel: "Sanity Checks & Stigma- Mental Health in TTRPGs" — YouTube

Publisher Resources

- CNIB Clear Print Guide
- ADA Compliant Print Short Guide
- Accessible Print Guide

Feel free to add more in the comments below!

Limitless Champions: Disabled Fantasy 3D Miniatures

July 15, 2022



Update: Don't miss the adventures!

We are making a **book of adventures** that feature these characters and demonstrate how to use them respectfully in a roleplaying game. Follow the Kickstarter to get notified when it launches for an **early backer bonus adventure**!

And <u>sign up for The Dragon's Hoard</u> to get weekly inclusive gaming updates, discounts, free gifts, and more in your inbox!

We are making history!

- What if your fantasy RPG world included disabled people, just like the real world?
- What if that disability representation went beyond wheelchairs and pirates?

We're creating the largest, most diverse line of disabled fantasy miniatures ever made with 5e stat blocks and cards, which <u>launched in a Kickstarter campaign</u> on May 2, 2023.

Limitless Champions will make history as the largest, most diverse collection of disabled fantasy game miniatures ever created.

Ch 💌

arBackers at Silver or higher within the first 48 hours get a acfree alternate STL of Rohna Ginnsley, a bard who uses her temulti-armed wheelchair for assistance! (Available to others as an add-on)

re

pr

e s

e n

tа

tί

o n

in

сl

u d

e s

C .

- Alopecia Areata
- Amputation
- Anxiety/Panic Disorder (represented by a fidget, grounding device, and emotional comfort animal)
- Arthritis
- Blindness
- Cerebral Palsy
- Chronic Fatigue Syndrome (Myalgic Encephalomyelitis)
- Down Syndrome
- Dwarfism (Diastrophic Dysplasia)
- Ectrodactyly
- Fibromyalgia

- Face Differences (Treacher Collins syndrome, Cleft Palate)
- Multiple Sclerosis
- Quadriplegia

×

Each character includes:

- 5e Stat block
- Background & Personality
- Full color character art
- Miniature (Choice of STL, pre-printed mini)
- Plot hooks for inclusion in your game

×

×

×

×

Also included:

- Condition markers accessible to visually impaired gamers
- Wooden chests with custom artwork
- Digital Planner stickers & VTT Tokens (Stretch Goal)
- Service Animals (Stretch Goals)

The character collection follows accessibility principles for maximum readability (dyslexia, colorblindness, etc.) and will be available in multiple formats: PDF, ePub, txt, audio, and it will be included in Lair format for all subscribers.

Wyrmworks Publishing prioritizes <u>hiring</u> disabled, neurodiverse, and mentally ill creators for all of our projects, and characters on this project are based on a combination of

research and conversations from previous projects, real-world people who commissioned characters based on themselves, and consultation with therapists, advocacy professionals, people whose experiences are represented here, and before the final sensitivity reading and edit, besides playtesting, we will send the manuscript to backers who are represented here for additional feedback.

Missed the Campaign?

All of the pieces are available in our store:

Check out the whole collection

Apply to freelance for Wyrmworks Publishing

July 15, 2022



We're accepting ongoing applications from a variety of freelancers who are interested in working with us to make lives better through tabletop roleplaying games. If you are a TTRPG creator or artist who would like to work with us, please submit the following.

Gaining Advantage 019: Finding Your Space

July 15, 2022



How do you get started with Dungeons & Dragons and find a group that's right for you? We welcome Montana Rosalle from YVR Dungeon Masters to give you some help!

• 0:00 Introduction

• 01:44 Interview: Montana Rosalle

■ 23:56 Wrap-up

Manually captioned. Transcript available at our website.

YVR Dungeon Masters Links

Website: https://www.yvrdungeonmasters.comFacebook: https://www.facebook.com/YVRDM/

• Instagram: https://www.instagram.com/yvrdungeonmasters/

Wyrmworks Publishing

Limitless Heroics: http://inclusiverpg.com

Minis: http://mini.inclusiverpg.com

• Wyrmworks Publishing: http://wyrmworkspublishing.com

Patreon: https://Patreon.com/wyrmworkspublishing

Facebook: https://facebook.com/wyrmworkspublishing

- Twitter: https://twitter.com/wyrmworksdale

Gaining Advantage 018: Excellence in TTRPG with @MForbeck

July 15, 2022



How can game excellence make lives better? We welcome Matt Forbeck to talk about excellence in game design.

• 0:00 Introduction

• 02:54 Interview: Matt Forbeck

■ 21:46 Wrap-up

Manually captioned. Transcript available at our website.

Matt Forbeck Links

- Main: http://www.forbeck.com
- Shotguns & Sorcery 5E preorders: https://shotguns-n-sorcery.backerkit.com/hosted_preorders
- Diana Jones Award: https://www.dianajonesaward.org
- Marvel RPG: https://www.marvel.com/rpg

Wyrmworks Publishing

- Limitless Heroics: http://inclusiverpg.com
- Minis: http://mini.inclusiverpg.com
- Wyrmworks Publishing: http://wyrmworkspublishing.com
- Patreon: https://Patreon.com/wyrmworkspublishing
- Facebook: https://facebook.com/wyrmworkspublishing
- Twitter: https://twitter.com/wyrmworksdale

Become a Wyrmworks Publishing Affiliate

July 15, 2022



Fans, podcasters, streamers, and anyone else who thinks more people should know about Wyrmworks Publishing's products and wants to join us in helping you make lives better with tabletop roleplaying games, we have an offer for you!

Join the Wyrmworks Publishing Affiliate program, give your fans a discount, and get a commission as our thanks!

- 1. Sign up using the form below.
- 2. We will review your application. If we feel you are a good fit, we will send you a link to our affiliate contract and promotion graphics.
- 3. Once you sign the contract, we will give you a coupon code.
- 4. Anyone new who buys one or more of our products using your coupon code gets a 10% off discount, and you get a 10% commission! It's a win for you, a win for your fans, and it helps get the word out about our products and mission!

And if you want to use our products in actual play shows or similar uses, we can help you with samples or discounts.

Gaining Advantage 017: Accessible Benefits from TTRPG

July 15, 2022



How can the TTRPG industry teach the rest of the world about accessibility? We welcome Katriel Paige to talk about their work in accessibility.

- 0:00 Introduction
- 02:46 Interview: Katriel Paige
- 30:24 Wrap-up

Manually captioned. Transcript available at our website.

Katreil Paige Links

- Tabletop Accessibility Page
- Website
- Twitter: okit_flowerstorm
- <u>Two to Tengu adventure on DMs Guild</u> (co-designed with Lex Winter)
- Dystopia Rising: Evolution on DriveThruRPG

Wyrmworks Publishing

- Limitless Heroics: https://inclusiverpg.com
- http://wyrmworkspublishing.com
- https://Patreon.com/wyrmworkspublishing
- https://facebook.com/wyrmworkspublishing
- <a>@wyrmworksdale

Improvements in TTRPG Inclusion

July 15, 2022



When we launched <u>Limitless Heroics</u>, we said, "Limitless Heroics is more than an RPG book. It's a petition. Back this project, and you communicate to every game publisher on earth that disabled people exist and can easily be included in their games, that the customers want that representation, and that accessibility and representation are necessary core features for future products." Some scoffed at that. Others called it virtue signaling. But we truly believe that these small actions have a ripple effect on the industry and the world.

Efforts toward inclusion have definitely improved over the years. Third party products like <u>Ancestry & Culture</u> and <u>An Elfand an Orc Had a Little Baby</u> offer suggestions for better representation and an alternative to the bioessentialism that has had such a prominent role in Dungeons & Dragons throughout its existence. Wizards of the Coast began making changes with <u>Tasha's Cauldron of Everything</u> and took racial representation to the next level with the announcement of <u>Journeys through the Radiant Citadel</u>, and we applaud these efforts and see the leader of the industry providing a positive example for racial representation.

But what about disability representation?

The first well-known effort to better represent disabilities in role-playing games came from the viral <u>Combat Wheelchair</u>, followed closely by the inexplicably controversial "ramps in dungeons" adventure in <u>Candlekeep Mysteries</u>, but note that the latter, while published by Wizards of the Coast, was only designed to be accessible by its author, Jennifer Kretchmer, not by direction from the company, which is obvious in that that's the only adventure in the collection that includes any deliberate accessibility. (GURPS and the Hero System also include disabilities, but <u>it does more harm than good.</u>)

Besides a handful of very small games floating around itch.io, Accessible Games produces Psi-Punk and Survival of the Able, and Evil Hat's Fate Accessibility Toolkit was the first deliberate representation publication by a second tier publisher, and it's still considered the best of its kind in the industry, and while it's brilliant, it's also the best because it's the only one of its kind until Limitless Heroics finishes production.

Other third party offerings have stepped into the D&D system with examples like <u>Adventures in ADHD</u> and our own <u>Accessible Adventures of the Week</u>, but those examples remain rare.

Proof that Tony Stark Has a Heart

But now Marvel has thrown down the Infinity Gauntlet of accessibility with the Marvel Multiverse RPG, including limited but deliberate disability representation. Disney/Marvel by no means leads the TTRPG space, but they're the first company to enter it in recent years with the potential to challenge WotC on their home turf. While Marvel's past TTRPG offerings haven't challenged D&D for dominance, that's not necessary even now to see more inclusion. (No, I have no illusions that Limitless Heroics influenced this decision.)

As more publishers, especially media companies whose reach extends beyond the TTRPG sphere, implement disability inclusion in their game systems and campaign worlds, the more it becomes expected. Imagine how odd a campaign world of all white characters would seem today thanks to the civil rights movements and the ongoing work of millions to demand racial representation. In the same way, games and other media without a broad range of orientations and gender expressions are becoming increasingly expected.

The more we see accurate and positive disability representation throughout different forms of media, the more it becomes a standard. I look forward to the day when the *lack* of disability representation becomes noticeable.

Enter the Dragon's Hoard

July 15, 2022



Our fans are actively dedicated to joining us in our mission to make lives better through tabletop roleplaying games (TTRPG).

We provide what you'd expect from a weekly publisher email: discounts, freebies, and news, but we also provide personal encouragement and opportunities to improve lives by working together. This is also *the* place for playtest announcements of upcoming products.

Our fans make the world a better place, and we truly treasure them, which is why we call them the Dragon's Hoard, and we invite you to become a part of this treasure trove by signing up today and immediately getting your own free collection of treasure as soon as you confirm your subscription!

First	name	or	full	name	
Email					
Let's d	lo this!				

Gaining Advantage 016: More Fey, Less Squirrels

July 15, 2022



Let's learn about Attention Deficit Hyperactivity Disorder in a fun way, like a way that will keep your attention! We welcome Kel and Skald from Awfully Queer Heroes!

- 0:00 Introduction
- 04:38 Interview: Awfully Queer Heroes: Adventures in ADHD
- 37:53 Wrap-up

Manually captioned. Transcript available at our website.

Awfully Queer Heroes Links

- Adventures in ADHD Kickstarter
- @awfullyqheroes

Wyrmworks Publishing

- Limitless Heroics: https://inclusiverpg.com
- http://wyrmworkspublishing.com
- <u>https://Patreon.com/wyrmworkspublishing</u>

- https://facebook.com/wyrmworkspublishing
- @wyrmworksdale