

L'arcenciel's Scarf

Stimulating

November 18, 2022



Wondrous Item, uncommon

This kaleidoscopic-patterned silk scarf has three charges, and it regains 1d3 expended charges daily at dawn. When wrapped around a body part and expending a charge, it provides intense stimulation to the area that would be painful to those not actively seeking it for $2d4 \times 10$ minutes. When you need self-injurious stimulation for [Repetitive Movement](#), this scarf provides that stimulation, and if wrapped around an unwilling creature and expending a charge, it causes 2 (1d4) psychic damage per round.

Kwon's Flexible Face

November 18, 2022

Wondrous Item, rare

When you don this mask and imagine a face, either the face of a real or imagined person of roughly the same size and shape, the mask alters itself to cause you to look exactly as imagined,

giving you advantage on disguise attempts. Because it's impossible to imagine every detail of a person's face, even when looking directly at a person, close scrutiny will reveal the artificial nature of the mask, nor does it cover hair or ears.

Kronaxx's Lenses of Language

November 18, 2022

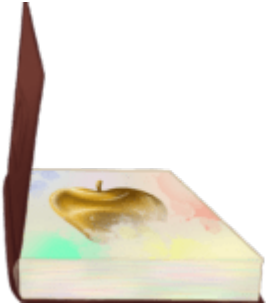
Wondrous Item, common

These lenses, usually square or rectangular, which an artisan can affix to any standard frame, can hear the words spoken by a single source. While wearing them, you can see the spoken words appear across the bottom of the lenses as written language, appearing to float below the speaker's face, disappearing after 5 seconds. The lenses do not clarify, filter, or translate words, so the accuracy of the transcription varies depending on ambient noise and speaking clarity. Words spoken will appear in the alphabet of the language being spoken. The transcription uses no punctuation or capitalization distinctions and spells proper names according to common conventions or phonetically if the name is rare or unique.

Kristin's Tome of Visual

History

November 18, 2022



Wondrous Item, very rare (requires attunement)

When discovered, this book's pages are all blank except for faint colorful patterns, as if stained by watered-down juices. When attuned, this book begins recording the visual experiences of its owner like a comic book but without words. It records these images automatically, recording up to twenty-eight days at a time, allowing anyone with the book to see images of people, places, and events from the owner's perspective when the owner speaks a command word. After twenty-eight days, the front pages disappear as new pages in the back replace them. If the book is more than a mile away from the owner or the owner dies, the pages start erasing a day at a time until it's blank again.

Kinzokutokage's Spectacles of Recognition

November 18, 2022

Wondrous Item, common

These round spectacles have a faint circular grid on the lenses.

When worn, you can speak a command word and the name of the creature you're looking directly at, either a real name or an alias, but it must be a name, not just a description. Once you add the creature's name, whenever you see that creature in the future while wearing the spectacles, you will see that name hovering near them. The spectacles can only display the name of one creature at a time, whomever you're looking at directly.

Katy's Passion Putty

November 18, 2022

Wondrous Item, uncommon

Usually found in an iridescent pouch, this fist-sized lump of gray putty absorbs painful emotions. For every minute you use your actions to knead it, your [Baseless Emotion](#) reduces by 1 Impact Extent, and as the putty absorbs these emotions, it gradually becomes more colorful with kaleidoscopic swirls. Its effects wear off gradually within 1d4 hours after you stop kneading it, and the putty color gradually returns to its original gray.

Karros the Kind's Jewelry of

Repose

November 18, 2022

Wondrous Item, common

Usually attached to a black leather cord, this rubbery pendant has 2d4 charges. Chewing on it reduces Sensory Processing Difference (Sensory Craving) by 2 Impact Extents, and you can expend 1 charge as an action to cast the [Sleep](#) spell. The pendant regains 1d6 expended charges daily after a long rest. If the pendant is not washed daily, you must succeed on a DC 8 Constitution saving throw or take [Infection](#) (Impact Extent 1).

Kailin Bertolegin's Potion of Vitality

November 18, 2022

Potion, common

This yellow effervescent potion temporarily removes 1 level of exhaustion for 1d4 hours, but when it wears off, the consumer gains back the exhaustion and adds an additional level.

Kai's Lenses of Seeing

November 18, 2022

Wondrous Item, rare

These spectacles reduce the IE of [Refractive Difference](#) by 2 and can give you the benefit of a [True Seeing](#) spell 3 times per day.

Justice's Headband of Truth

November 18, 2022

Wondrous Item, common

This is a white headband with golden trim in a repeating angel-winged pattern across the surface of the garment. This headband has 4 charges. While wearing it, you can expend 1 charge as an action to detect the emotional state of those within a 20-foot radius and reduce the associated [Social Interaction Difference](#) penalties by 2 for one hour. While activated, if you are in a crowd of more than four people within that radius, the headband causes Sensory Processing (Sensory Over-Responsivity) (IE 2) until removed. The headband regains 1d4 expended charges after a long rest.