

# Run a #TTRPG for 100+ players at once with Crowdplay

May 13, 2024



Run a #TTRPG for 100+ players at once with Crowdplay! This free kit lets you introduce 5e #DnD through a simplified, shared encounter. Spark TTRPG passion in massive new audiences!

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# Accessible DnD Character Sheets for Disabled Players

May 13, 2024



Free, emoji-based character sheets designed for #DnD players with print disabilities. Available in PDF and DOCX formats, with features for easy navigation and inclusive representation.

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# Breaking Barriers: Accessible Braille 5e SRD!

May 13, 2024



The 1st-ever #braille 5e SRD is now available, making the core #DnD rules more accessible to all. Download for free! #TTRPG #Accessibility

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# How the Wyrms Worked: 2023 Retrospective

May 13, 2024



In 2023, we made strides in inclusive gaming with disability

representation, crowdfunded diverse artwork and minis, and advocated for accessibility in the #TTRPG industry.

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# Reddit Alternative: A Response to Reddit's Accessibility Hostility

May 13, 2024



Discover our move to Lemmy, a federated Reddit alternative, as a response to Reddit's accessibility concerns. Join at [https://ttrpg.network/c/disabled\\_dungeons](https://ttrpg.network/c/disabled_dungeons).

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## Top 10 Reasons to Click the Button: Limitless Champions

# Adventures: DnD 5e + Disability Representation

May 13, 2024



Here are the top 10 reasons why you should click the “Notify Me” button right away. #DnD #TTRPG #DisabilityJustice

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## Gaining Advantage 030: Interview with the Blind Paladin: Portraying Disabled Characters in DnD

May 13, 2024



Dale welcomes George McDermith, a talented gamer and the

creative mind behind the character [Orrelius](#) from the Limitless Champions campaign. George's perspective as a blind gamer offers valuable insights into inclusive gaming and the portrayal of disabled characters in Dungeons and Dragons. Discover the importance of authenticity, representation, and accessible gameplay in this enlightening conversation.

0:00 Introduction: Wyrms' Workshop & Limitless Champions

06:27 Interview: George McDermith

29:10 Patreon Showcase & Closing

Manually captioned. Transcript available at our website.

## George McDermith Links

- Facebook: [www.facebook.com/blindpaladin](http://www.facebook.com/blindpaladin)
- Twitter: [www.twitter.com/blindpaladin](http://www.twitter.com/blindpaladin)

## Wyrmsworks Publishing

- Wyrms' Workshop: <http://wyrmsworkspublishing.com/product/wyrms-workshop/>
  - Limitless Champions Miniatures: <http://wyrmsworkspublishing.com/product-tag/limitless-champions/>
  - The Lair: <https://cutt.ly/LairYT> (Free 7-Day Trial!)
  - Wyrmsworks Publishing: <http://wyrmsworkspublishing.com>
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# Small Miniatures, Big Impact: Disabled Dungeons and Dragons Miniatures Now Available

May 13, 2024



Breaking barriers in TTRPGs! Our new line of disabled fantasy minis brings authentic representation to your games. Download STLs or get printed minis now! #DiversityInGaming #InclusiveTTRPG

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# Reddit IPO: Reddit banishes the disabled community

May 13, 2024



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reddit is killing 3rd-party Apps and API Access infographicdd  
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## Impact on the TTRPG Community

The TTRPG community thrives on collaboration, creativity, and diverse perspectives. Reddit has been a vital platform for building real-world adventuring parties of every kind. With the API pricing changes, the TTRPG community faces significant challenges:

- **Limited Customization:** Third-party apps, like Apollo and Dystopia, have allowed TTRPG fans to personalize their Reddit experience like a homebrew fantasy world. These tools have facilitated streamlined access to TTRPG-specific subreddits, making it easier to find relevant discussions, game advice, and homebrew content.
- **Community Engagement:** Third-party apps offer advanced features for interacting with Reddit, including real-time notifications, improved search functions, and intuitive interfaces. This gives TTRPG fans [Advantage](#) to engage in discussions, seek advice, and collaborate on projects.
- **Accessibility Barriers:** Many TTRPG players with disabilities rely on third-party apps to overcome the accessibility [Wall of Force](#) in the official Reddit apps and interfaces. The loss of these apps will limit their ability to participate fully in TTRPG communities and access valuable resources.

# Broader Impact on Disabled Individuals

While the TTRPG community is directly affected, it is essential to recognize that the API changes have an even greater impact on various disabled individuals:

- **Visually Impaired Community:** [Blind and visually impaired individuals](#) heavily rely on third-party apps to access Reddit content through assistive technologies. These apps provide the necessary features for screen readers, alternative text, and other accessibility enhancements that enable equal participation.
- **Transcribers and Describers:** Reddit is home to numerous volunteer groups dedicated to transcribing and describing images for alt text, making visual content accessible to individuals with visual impairments. The loss of third-party apps may hinder the crucial work of these groups, resulting in a significant loss of accessibility for the broader Reddit community.
- **Other Disability Communities:** The API changes resonate beyond the visually impaired community. Individuals with motor disabilities, cognitive impairments, or other disabilities may also rely on third-party apps (or hope for new ones that give them better access) to navigate Reddit more efficiently and effectively. The loss of these apps would create additional barriers to access and participation for these individuals.

## Unifying for Accessibility and

# Inclusion

To ensure that the TTRPG community and disabled individuals continue to thrive on Reddit, collective action is vital. By joining forces and advocating for accessibility, we can make a difference:

- **Amplify Voices:** Share the stories and experiences of TTRPG players and disabled individuals affected by these API changes. Spread the word through your social circles like [chain lightning](#).
- **Join the Blackout:** Join and follow [r/Save3rdPartyApps](#) to learn more, or, if you moderate a subreddit, its sister sub [r/ModCoord](#). [Read about the upcoming Blackout](#) on June 12–14, and plan to participate. (And [find more suggestions](#))
- **Message Your Mods:** Encourage the mods of your favorite subreddits to join the Blackout.
- **Seek Media Attention:** This change comes on the heels of Reddit's IPO announcement like a sycophantic imp chasing an arch-devil. Will potential stockholders want to support a company that has received media attention for knowingly making recent discriminatory choices?

It's time to stand together to ensure that Reddit remains an inclusive platform for all, fostering creativity, collaboration, and accessibility within the TTRPG community and beyond.

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# Social Spell Schools: Welcome the Isolated to your Dungeons & Dragons Game

May 13, 2024



Disabilities and chronic conditions are isolating. For us, any kind of social life is a unicorn. As Briana describes at [The Daily Disability](#),

*The more my health problems grew, the harder it was to find a community that I felt like I fit in to. I joined group after group in hopes of finding a few that would help how I was feeling. I ended up not even being able to join discussions in one of the groups, because I didn't have close relationships with anyone in the group. It was very disheartening.*

Even when we have a free block of time that could be spent with friends,


- My ADHD and hearing loss make parties, conventions, crowded restaurants, and anywhere else with a lot of noise nearly impossible to navigate, as I can't filter one voice from another.
- Other neurodivergent traits and mental illness in my family lead to disdainful looks and disparaging comments from the public.

- Potential friends ghost us when they get a taste of the chaos that is our life, unable to handle the stress.
- Neighbors avoid us.

You might be experiencing stress just reading this list.

But aside from our church, the one environment I've found welcoming is the tabletop roleplaying game community, at least the ones I've facilitated. Here's how that magic works:

## Enchanting Communities

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Support Limitless Champions to create more inclusive game worlds! [On Kickstarter now!](#)

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- Consider diverse mobility needs. Do people have space to move?
- How does your environment affect those with sensory needs, such as sensitivity to noise?
- Do you allow electronic character sheets and other assistive technology?
- Do you meet in a place that's financially prohibitive to people on limited budgets, like a restaurant or a FLGS with a cover charge?
- Do you exclude people like us from your game world? (Check out [Limitless Champions](#) as a way to add that representation.)

## Evoking Trust



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- We may ask for less than we need, worried about how willing you are to coexist with us and being used to settling for less.
- We want to be treated like any other member of the party, but don't ignore our traits and degrees of ability, either. That is, we want to be accepted as we are, neither expecting us to be someone else nor treating us as inspirations.
- When things get inconvenient for you, but you roll with it like you would any other friend's needs, then we start to trust, but we all move at a different rate on that scale.

## Conjuring Community

So you have a welcoming and inclusive environment, but we're still sitting at home, reluctant to put ourselves out there. We may never know about you, and we're probably not looking, because you're a unicorn.



- Join local online communities, and mention inclusion and representation. Demonstrate that you're an ally.
- If you play at an FLGS, put a copy of [Limitless Heroics](#) on the corner of the table.
- Post flyers on LFG boards at your FLGS. Include a note that you're accessible.

## Friendship Necromancy

We may believe that the idea of social connections or even friendships is dead, that it would truly take some magic to change that. But by creating inclusive and welcoming spaces, we can create environments that truly communicate that D&D is for everyone.

